## What about scale...

This is a subject of great importance for hobbyists who dabble in perfection. When it comes to scale model racing, there are several scales to calculate from. Each refers to some basis of units when referenced to the actual object being "scaled"...not weighed. Note: A 1980 Monte Carlo wheelbase is $3 / 16$ in 1:32 scale. LL,H or W/32.04=1:32 scale.

In 1:32 scale SLOT CAR $\mathbf{1}$ inch equals $\mathbf{2}^{\prime} \mathbf{8 \prime \prime}^{\prime \prime}$ or $\mathbf{3 2}$ inches. $\mathbf{3}$ inches $=\mathbf{8}$ feet. 12 foot by $\mathbf{1}$ foot board $=4.5$ by $3 / 8$ in.

| Scale | 1" = | 1 scale foot = (inches $\bullet$ decimals) | 1 sccle meter = | Prevalent models in this scale |
| :---: | :---: | :---: | :---: | :---: |
| 1/4 | $4 "$ | $3^{\prime \prime} \bullet 3^{\prime \prime}$ | 250 mm | Flying models, steam trains |
| 1/8 | $8{ }^{\prime \prime}$ | $1^{1 / 2} 2^{\prime \prime} \cdot 5^{\prime \prime}$ | 125 mm | Die-cast cars, motorycles, steam trains |
| 1/12 | $1{ }^{\prime}$ | $1 " \bullet 1 "$ | 83.3 mm | Cars, figures, motorycles |
| 1/16 | 1'4' | $3 / 44^{\prime \prime} .75$ " | 62.5 mm | Cars, motorycles, armor |
| 1/20 | 1'8' | 19/32" • .6" | 50 mm | Cars |
| 1/22.5 | $1^{1} 101 / 2^{\prime \prime}$ | $17 / 32^{\prime \prime} \cdot 53^{\prime \prime}$ | 44.4 mm | G scale trains |
| 1/24 | $2{ }^{\prime}$ | $1 / 22^{\prime \prime} \cdot 5^{\prime \prime}$ | 41.7 mm | Slot Car Scale Racing |
| 1/25 | 2'1" | $15 / 32^{\prime \prime} \cdot .48^{\prime \prime}$ | 40 mm | Cars, trucks |
| 1/32 | $2^{\prime} 8{ }^{\prime \prime}$ | $3 / 8{ }^{\prime \prime} \cdot .375$ | 31.25 mm | Slot Car Scale Racing |
| 1/35 | 2'11" | $11 / 32^{\prime \prime} \cdot .343 "$ | 28.57 mm | Armor, boats, figures, diorama structures |
| 1/43 | $3^{\prime} 7{ }^{\prime \prime}$ | $9 / 32^{\prime \prime} \cdot 279{ }^{\prime \prime}$ | 23.25 mm | White-metal cars and trucks |
| 1/48 | $4{ }^{\prime}$ | $1 / 4$ " $\cdot 25$ " | 20.83 mm | Aircraft, armor, cars and trucks, 0 scale trains |
| 1/64 | $5^{\prime} 4{ }^{\prime \prime}$ | $3 / 66^{\prime \prime} \cdot 187{ }^{\prime \prime}$ | 15.62 mm | Aircraft, S Scale trains |
| 1/72 | $6{ }^{\prime}$ | $11 / 64^{\prime \prime} \cdot 167^{\prime \prime}$ | 13.88 mm | Aircraft, armor, boats |
| 1/76 | 6'4' | $5 / 32^{\prime \prime} \cdot 158{ }^{\prime \prime}$ | 13.16 mm | Armor, 00 scale trains |
| 1/87 | $7{ }^{\prime}{ }^{\prime \prime}$ | 9/4" •". 138 | 11.49 mm | Armor, H0 scale troins |
| 1/96 | $8^{\prime}$ | $1 / 8{ }^{\prime \prime} \cdot 125 "$ | 10.42 mm | $1 / 88$ scale ships, aircraft |
| 1/100 | 8' $4^{\prime \prime}$ | - • .120" | 10 mm | Airraft |
| 1/125 | 10'5" | - •.096" | 8 mm | Airraft |
| 1/144 | 12' | - . $088{ }^{\prime \prime}$ | 6.94 mm | Aircraft, ships |
| 1/160 | 13'4" | - . $077{ }^{\prime \prime}$ | 6.25 mm | N scale trains |

FYI: A few Plasticville scale buildings can be incorporated into 1:32 diorama because of an " $O$ " gauge compromise.
In $1: 32$ construction (close to scale), an 8 foot 2 by 4 lumber, the scale is equal to $1 / 16$ by $1 / 8$ by 3 inches long.
Less than one foot: $1 / 2$ inch $=16$ inches, $1 / 4$ inch $=8$ inches, $1 / 8=\underline{4}$ inches, $1 / 16=2$ inches and $1 / 32=1$ inch.

